Beyond Particular Problem Instances: How to Create Meaningful and Generalizable Results

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Questions

- Q-1: How to generate test problems?
- Q-2: How to generalize results?



Agenda

Motivation Problem Classes and Instances SASP MASP and SAMP

How to Generate Problem Instances Natural Problem Classes

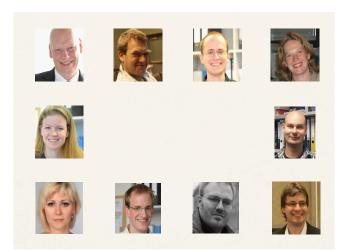
Algorithm

Case Study: SAMP

Summary

Outlook MAMP

The SPOTSeven Team



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Benchmarking: General Rules

- Validity
- Reproducibility
- Comparability
- Commons rules:
 - Use statistics
 - Documentation
 - Comparisons
- On-going discussion

Computational Intelligence: State-of-the-Art Methoden und Benchmarkprobleme

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Zusammenfassung. Dieser Beitrag gibt einen Überblick über den Stand der Technik in der Compatitoian Intelligienes für Methoden zur Klasstifkation, zum Text Mining, zur inchtlinetenen Regression, nichtlinetenen Systemidenfüllation um Regelung. Im Folkus steht eine systematische, wissenschaftlichen Ansprüchen genügende Vorgehensweise bei der vergleichenden Bewertung und Analyse allernetiver Ansätze. Die Beitrehen Abschnitte geben praktikable Hinnweise auf vorhandene, möglichte frei verfighere Implementingen, Benchmarklandtenstratz und -probleme als Hilfestellung für den Methoderoreglich zuklänftiger Publikationen innerhalb des CH-Workshops.

1 Einführung

Die Methodik und Vorgehensweise bei der Bewertung, dem Vergleich und systematischen Analyse neuartiger Methoden der Mustererkennung und Funktionsapproximation hat auf vergangenen Computational Intelligence Workshops zu Kritik und Diskussionen geführt. In einigen Beiträgen fehlte



Benchmarking: Features

- Difficult to solve using simple methods such as hill climbers
- Nonlinear, non separable, non symmetric
- Scalable with respect to
 - problem dimensionality
 - evaluation time
- ► Tunable by a small number of user parameters

See,e.g, [4]



Benchmarking: Current Situation

- > Authors report parameter values which seem to work reasonably well
- Each algorithm will be run for some number, say ten, on each problem. Statistics are reported, e.g., mean, standard deviation
- One expert compares his new algorithm with establishes approaches. Subjective (unfair?) comparison
- Many experts compare their algorithms on several, standardized data. Objective (fair) comparison
- Use accepted data bases, e.g., UCI
- Divide data into train, validation, and test data
- What is the problem of this approach?



Benchmarking: Open Questions

Algorithms are trained for this specific set of benchmark functions

- Who defines this set of functions?
- Fixed set of test data?
- In practice, I do not need an algorithm which performs good on a set of test problems (which was developed by some experts)
- ► Really wanted:
 - > An algorithm, which performs very good on my set of real-word test problems
 - Not only demonstrating
 - Understanding!
- Let's have a short look at the problem

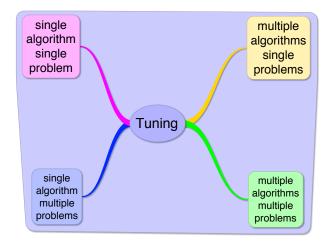


A Taxonomy of Algorithm and Problem Designs

- Classify parameters
- Parameters may be *qualitative*, like for the presence or not of an recombination operator or *numerical*, like for parameters that assume real values
- ▶ Our interest: understanding the contribution of these components
- Statistically speaking: parameters are called factors
- ▶ The interest is in the effects of the specific *levels* chosen for these factors



Problems and Algorithms



- How to perform comparisons?
- Adequate statistics and models?

SASP

SASP: Algorithm and Problem Designs

- Basic design: assess the performance of an optimization algorithm on a single problem instance π
- Randomized optimization algorithms \Rightarrow performance Y on one instance is a random variable
- Experiment: On an instance π algorithm is run r times \Rightarrow collect sample data Y_1, \ldots, Y_r (independent, identically distributed)
- One instance π , run the algorithm r times \Rightarrow r replicates of the performance measure Y, denoted by Y_1, \ldots, Y_r
- Samples are conditionally on the sampled instance and given the random nature of the algorithm, independent and identically distributed (i.i.d.), i.e.,

$$p(y_1,...,y_r|\pi) = \prod_{j=1}^r p(y_j|\pi).$$
 (1)

MASP and SAMP: Algorithm and Problem Designs

MASP

- \blacktriangleright Several optimization algorithms are compared on one fixed problem instance π
- Experiment: collect sample data Y₁,..., Y_R (independent, identically distributed)
- Goal: comparison of algorithms on one (real-world) problem instance π
- No generalization
- SAMP
 - Generalization!
 - Goal: Drawing conclusions about a certain *class* or *population* of instances Π
 - This is Q-1: How to generate a population of problem instances?

Test Problem Generators

- Artificial
- Natural
- Three fundamental steps for generating natural problem instances, namely Describing the real-world system and its data Feature extraction Instance generation



- Describing the real-world system and its data
- Classic Box and Jenkins airline data [2]
- Monthly totals of international airline passengers, 1949 to 1960
- > str(AirPassengers)

Time-Series [1:144] from 1949 to 1961: 112 118 132 129 121 135 148 148 136 119

- ▶ Feature extraction based on methods from time-series analysis
- Multiplicative Holt-Winters (HW) prediction function (for time series with period length p) is

$$\hat{Y}_{t+h} = (a_t + hb_t)s_{t-p+1+(h-1) \mod p},$$

where a_t , b_t and s_t are given by

$$\begin{aligned} a_t &= \alpha (Y_t / s_{t-p}) + (1 - \alpha) (a_{t-1} + b_{t-1}) \\ b_t &= \beta (a_t - a_{t-1}) + (1 - \beta) b_{t-1} \\ s_t &= \gamma (Y_t / a_t) + (1 - \gamma) s_{t-p} \end{aligned}$$

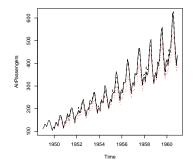
The optimal values of α, β and γ are determined by minimizing the squared one-step prediction error

- Instance generation
- HW parameters α , β , and γ are estimated from original time-series data Y_t
- To generate new problem instances, these parameters can be slightly modified
- Based on these modified values, the model is re-fitted
- Extract the new time series. Here, we plot the original data, the Holt-Winters predictions and the modified time series.



```
> generateHW <- function(a.b.c){</pre>
+ ## Estimation
    m <- HoltWinters(AirPassengers, seasonal = "mult")</pre>
+ ## Extraction
   alpha0<-m$alpha
+
 beta0<-m$beta
+
   gamma0<-m$gamma
+
+ ## Modification
  alpha1 <- alpha0*a
+
 beta1 <- beta0*b
+
    gamma1 <- gamma0*c
+
+ ## Re-estimation
    m1 <- HoltWinters(AirPassengers, alpha=alpha1</pre>
+
+
    , beta = beta1, gamma = gamma1)
+ ## Instance generation
    plot(AirPassengers)
+
   lines(fitted(m)[,1], col = 1, lty=2, lw=2)
+
    lines(fitted(m1)[,1], lty = 3, lw =2, col = 2)
+
+ }
> generateHW(a=.05,b=.025,c=.5)
```

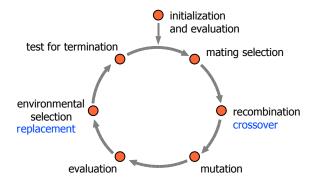




▶ HW problem instance generator: *solid line:* real data, *dotted line:* predictions from the Holt-Winters model, *fine dotted red line:* modified predictions

Algorithm

Evolution Strategy





Algorithm

Evolution Strategy

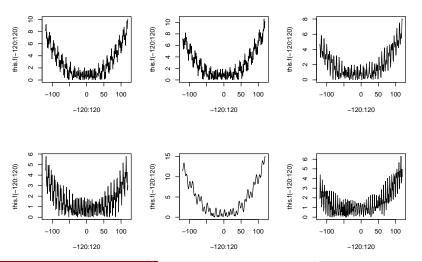
Parameter	Symbol	Name	Range	Value
mue	μ	Number of parent individuals	\mathbb{N}	5
nu	$ u = \lambda/\mu$	Offspring-parent ratio	R_+	2
sigmalnit	$\sigma_i^{(0)}$	Initial standard deviations	R_+	1
nSigma	n_{σ}	Number of standard deviations. d	$\{1, d\}$	1
		denotes the problem dimension		
	$c_{ au}$	Multiplier for mutation	\mathtt{R}_+	1
tau0			R_+	0
tau			R_+	1
rho	ho	Mixing number	$\{1,\mu\}$	2
sel	κ	Maximum age	R_+	1
sreco	rσ	Recombination: strategy vars	$\{1, 2, 3, 4\}$	3
oreco	r_{x}	Recombination: object vars	$\{1, 2, 3, 4\}$	2
mutation		Mutation	$\{1, 2\}$	2

SAMP: Fixed Algorithm and Randomized Problem Designs

- ▶ SAMP-1: Algorithm and Problem Instances
- SAMP-2: Validation of the Model Assumptions
- SAMP-3: Building the Model and ANOVA
- SAMP-4: Hypothesis Testing
- ► SAMP-5: Confidence Intervals and Prediction

SAMP-1: Problem Instances

Nine problem instances, which were randomly drawn from an infinite number of instances: fSeed



Bartz-Beielstein (CUAS)

Beyond Particular Problem Instances

6 8

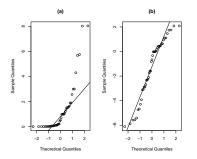
SAMP-1: Algorithm and Problem Instances

ES, run r = 5 times on a set of randomly generated problem instances
'data.frame': 45 obs. of 5 variables:
 y : num 0.2036 0.0557 0.0979 0.7142 4.3018 ...
 mut : Factor w/ 2 levels "1","2": 2 2 2 2 2 2 2 2 2 2 ...
 fSeed : Factor w/ 9 levels "1","2","3","4",..: 1 1 1 1 1 2 2 2 2 2 ...
 s algSeed: Factor w/ 5 levels "1","2","3","4",..: 1 2 3 4 5 1 2 3 4 5 ...
 y vLog : num -1.592 -2.887 -2.324 -0.337 1.459 ...



SAMP-2 Validation of the Model Assumptions

Quantile plots (QQ plots) to validate normality assumptions





SAMP-3 Building the Model and ANOVA

Linear statistical model

$$Y_{ij} = \mu + \tau_i + \varepsilon_{ij} \begin{cases} i = 1, \dots, q\\ j = 1, \dots, r, \end{cases}$$
(2)

where μ is an overall mean and ε_{ij} is a random error term for replication j on instance i

- Note, in contrast to the fixed-effects model, τ_i is a random variable representing the effect of instance i
- The stochastic behavior of the response variable originates from both the instance and the algorithm
- This is reflected in (2), where both τ_i and ϵ_{ij} are random variables
- The model (2) is the so-called random-effects model, cf. [6, p. 512] or [3, p. 229].

SAMP-3: The classical ANOVA

- Similar to classical ANOVA: variability in the observations can be partitioned into a component that measures the variation between treatments and a component that measures the variation within treatments
- Based on ANOVA identity $SS_{total} = SS_{treat} + SS_{err}$, we define

$$\mathsf{MS}_{\mathsf{treat}} = \frac{\mathsf{SS}_{\mathsf{treat}}}{q-1} = \frac{r\sum_{i=1}^q (\bar{Y}_{i.} - \bar{Y}_{..})^2}{q-1},$$

$$\mathsf{MS}_{\mathsf{err}} = \frac{\mathsf{SS}_{\mathsf{err}}}{q(r-1)} = \frac{\sum_{i=1}^{q} \sum_{j=1}^{r} (Y_{ij} - \bar{Y}_{i.})^2}{q(r-1)}$$

It can be shown [6] that

$$E(MS_{treat}) = \sigma^2 + r\sigma_{\tau}^2$$
 and $E(MS_{err}) = \sigma^2$, (3)

Estimators of variance components

$$\hat{\sigma}^2 = MS_{err}$$
 and $\hat{\sigma}^2_{\tau} = \frac{MS_{treat} - MS_{err}}{r}$ (4)

SAMP-3: The classical ANOVA

Table : ANOVA table for a one-factor fixed and random effects models

Source	Sum	Degrees	Mean	EMS	EMS
of Variation	of Squares	of freedom	Square	Fixed	Random
Treatment Error Total	SS _{treat} SS _{err} SS _{total}	$egin{array}{l} q-1 \ q(r-1) \ qr-1 \end{array}$	MS _{treat} MS _{err}	$\sigma^2 + r \frac{\sum_{i=1}^q \tau_i^2}{q-1}$ σ^2	$\frac{\sigma^2 + r\sigma_\tau^2}{\sigma^2}$

Expected mean squares differ



SAMP-3: ANOVA Calculations in R (1/2)

- Extract mean squared values MSA (treatment) and MSE (error) from ANOVA model
- Calculate estimators of variance components from (4): $\hat{\sigma}^2$ as the mean squared error and the second component $\hat{\sigma}_{\tau}^2$ > samp.aov <- aov(yLog ~fSeed, data=samp.df)</pre> > (M1 <- anova(samp.aov))</pre> Analysis of Variance Table Response: yLog Df Sum Sq Mean Sq F value Pr(>F) 8 48.832 6.1040 1.0707 0.4048 fSeed Residuals 36 205.230 5.7008 > (MSA <- M1[1,3])[1] 6.10401 > (MSE <- M1[2.3]) [1] 5,700838 > r <-length(unique(samp.df\$algSeed)); q <- nlevels(samp.df\$fSeed)</pre> > (var.A <- (MSA - MSE)/(r))[1] 0.0806345 > (var.E <- MSE) [1] 5.700838

SAMP-3: ANOVA Calculations in R (2/2)

Finally, the mean μ from (2) can extracted > coef (samp.aov) [1]

(Intercept) -1.136131

The p value in the ANOVA table is calculated as > 1-pf(MSA/MSE,q-1,q*(r-1))

[1] 0.4047883

Store ANOVA MSA for later:

> MSA.anova <- MSA

SAMP-3: ANOVA Problems?

- In some cases, the standard ANOVA, which was used in our example, produces a negative estimate of a variance component
- ▶ This can be seen in (4): If $MS_{err} > MS_{treat}$, negative values occur
- By definition, variance components are positive
- Methods, which always yield positive variance components have been developed: restricted maximum likelihood estimators (REML)
- The ANOVA method of variance component estimation, which is a method of moments procedure, and REML estimation may lead to different results



SAMP-3: Restricted Maximum Likelihood

Based on same data: fit the random-effects model (2) using function Rlmer from R package Rlmefour [1]:

```
> librarv(lme4)
> samp.lmer <- lmer(yLog~ 1 +(1|fSeed),data=samp.df)</pre>
> print(samp.lmer, digits = 4, corr = FALSE)
Linear mixed model fit by REML
Formula: yLog ~ 1 + (1 | fSeed)
  Data: samp.df
   AIC
        BIC logLik deviance REMLdev
211.8 217.2 -102.9 205.6
                              205.8
Random effects:
Groups
        Name
                Variance Std.Dev.
fSeed (Intercept) 2.6192e-11 5.1179e-06
Residual
                      5.7741e+00 2.4029e+00
Number of obs: 45, groups: fSeed, 9
Fixed effects:
           Estimate Std. Error t value
(Intercept) -1.3528 0.3582 -3.776
```



SAMP-4 Hypothesis Testing

- Testing hypotheses about individual treatments (instances) is useless, because problem instances π_i samples from some larger population of instances Π
- \blacktriangleright We test hypotheses about the variance component $\sigma_{\tau}^2,$ i.e., the null hypothesis

 $H_0: \sigma_{\tau}^2 = 0$ is tested versus the alternative $H_1: \sigma_{\tau}^2 > 0.$ (5)

- Under H_0 , all treatments are identical, i.e., $r\sigma_{\tau}^2$ is very small
- Conclude from (3): $E(MS_{treat}) = \sigma^2 + r\sigma_{\tau}^2$ and $E(MS_{err}) = \sigma^2$ are similar
- Under the alternative, variability exists between treatments.
- Standard analysis shows: SS_{err}/σ² is distributed as chi-square with q(r − 1) degrees of freedom. Under H₀, the ratio

$$F_0 = \frac{\frac{\mathsf{SS}_{\mathsf{treat}}}{q-1}}{\frac{\mathsf{SS}_{\mathsf{rr}}}{q(r-1)}} = \frac{\mathsf{MS}_{\mathsf{treat}}}{\mathsf{MS}_{\mathsf{err}}} \sim F_{q-1,q(r-1)}$$

Requirements for testing hypotheses in (2): τ₁,...,τ_q are i.i.d. N(0, σ²_τ), ε_{ij}, i = 1,..., q, j = 1,..., r, are i.i.d. N(0, σ²), and all τ_i and ε_{ij} are independent of each other

Bartz-Beielstein (CUAS)

SAMP-4 Hypothesis Testing and Decision Rules

• Considerations lead decision rule to reject H_0 at the significance level α if

$$f_0 > F(1 - \alpha; q - 1, q(r - 1)),$$
 (6)

where f_0 is the realization of F_0 from the observed data

- Intuitive motivation for the form of statistic F₀ can be obtained from the expected mean squares:
 - Under H_0 both MS_{treat} and MS_{err} estimate σ^2 in an unbiased way, and F_0 can be expected to be close to one
 - On the other hand, large values of F_0 give evidence against H_0

SAMP-4 Hypothesis Testing and Decision Rules in R

- Based on (3), we can determine the F statistic and the p values: > VC <- VarCorr(samp.lmer)</pre> > (sigma.tau <- as.numeric(attr(VC\$fSeed."stddev")))</pre> [1] 5.117856e-06 > (sigma <- as.numeric(attr(VC,"sc")))</pre> [1] 2.402944 > q <- nlevels(samp.df\$fSeed); r <- length(unique(samp.df\$algSeed))</pre> > (MSA <- sigma^2+r*sigma.tau^2)</pre> [1] 5.774142 > (MSE <- sigma^2) [1] 5.774142 Determine p value based on (6): > 1-pf(MSA/MSE,q-1,q*(r-1)) [1] 0.4529257
- Since p value is large, the null hypothesis H₀: σ²_τ = 0 from (5) can not be rejected, i.e., this indicates that there is no instance effect
- A similar conclusion was obtained from the ANOVA method of variance component estimation

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SAMP-5 Confidence Intervals and Prediction

• Unbiased estimator of the overall mean μ is

$$\sum_{i=1}^{q} \sum_{j=1}^{r} \frac{y_{ij}}{qr}$$

▶ Its estimated standard error is given by $\operatorname{se}(\hat{\mu}) = \sqrt{\operatorname{MStreat}/qr}$ and

$$rac{ar{Y}_{\cdot\cdot}-\mu}{\sqrt{\mathrm{MStreat}/qr}}\sim t(q-1)$$
 .

 \blacktriangleright Hence, [3, p. 232] show that confidence limits for μ can be derived as

$$\bar{y}_{..} \pm t(1 - \alpha/2; q - 1)\sqrt{\text{MStreat}/qr}$$
 (7)

SAMP-5 Confidence Intervals and Prediction in R (MLE)

- Prediction of the algorithm's performance on a new instance
- ▶ Based on (7), the 95% confidence interval can be calculated as follows.

```
> s <- sqrt(MSA/(q*r))
> Y.. <- mean(samp.df$yLog)
> qsr <- qt(1-0.025,r)
> c( exp(Y.. - qsr * s), exp(Y.. + qsr * s))
```

- [1] 0.1029441 0.6492394
- Since we performed the analysis on log data, the exp() function was applied to the final result.
- Hence, 95% confidence interval for μ is [0.10; 0.65].

SAMP-5 Confidence Intervals and Prediction in R (ANOVA)

Using the ANOVA results from above, we obtain the following confidence interval for the performance of the ES:

```
> s <- sqrt(MSA.anova/(q*r))
> Y.. <- mean(samp.df$yLog)
> qsr <- qt(1-0.025,5)
> c( exp(Y.. - qsr * s), exp(Y.. + qsr * s))
```

[1] 0.1003084 0.6662989



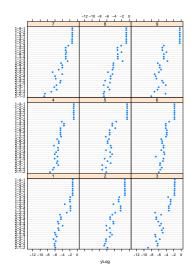


Summary

- Q-1: How to generate test problems?
 - Randomization!
- Q-2: How to generalize results?
 - Randomization!



Outlook







Suggested Reading



http://www.spotseven.org

- Experimental Methods for the Analysis of Optimization Algorithms
- See also Kleijnen [5], Saltelli et al.



Acknowledgments

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